

Medicinal Plants identification

Activity - 2

Identify the plants, if you know and write their names and uses





About the game:

This game is an interactive game. Engaging each individual to recognise their neighbourhood plants. Provoke them to recall plant name, if they know. Write more about them on the dash board. This game gives preliminary understanding about audience knowledge about the plants in the neighbourhood and re-inforce what they know.

Learning objectives:

1. Encouraging people to appreciate the plants around them and bring them closer to plants.
2. Bring awareness that many of the plants around them are medicinal.
3. To develop their observational skills towards plants.
4. To reinforce their understanding about the plants.
5. Correct the wrong identity, if any through a subtle way.
6. To share their learnings or knowledge to others.
7. To evaluate the audience about their level of understanding, keenness to know.



Requirements:

1. Select from the list given below, 10-15 most commonly seen plants in your next door.
2. Give them specific tag number.
3. Make separate common name plus botanical name boards, which can be displayed after every one writes down the names on post it or on the chart.
4. Display the plants with tag number in one corner.
5. Post it
6. Chart
7. Pencils / sketch pens

Duration: 20 minutes to half an hour

Classroom ambience: outdoor /indoor

Group structure:

Middle and High school students, teachers and adults.
Individual or group of 2-3 people.

How to play this game?

Request each individual or students to go to the display in que. Get back to their place, jot down the names of the plants against the number provided on the plant tag.

At the end, ask them to look for the right name, by comparing their name/s with the names printed on the tag. Count how many they got it right. Give them an applause.

